



SUBJECT	Textiles		YEAR	13
<p>Why do we study Innovations - Textiles?</p> <p>The curriculum in this subject provides students with the knowledge to think creatively in order to solve problems to meet the needs of society and the wider world.</p>				
What you have learned before		What you will learn this year	Where you can read more	
<p>Component 1 – NEA (60% of GCSE)</p>				
<p>If completed GCSE Textiles</p> <ul style="list-style-type: none"> • Primary and secondary research sources • Critically analyse sources of research • Record ideas, observations and insights through drawing • Experiment with appropriate media, materials, techniques and processes. • Review and refine ideas • Construct a final product 	<ul style="list-style-type: none"> • Primary and secondary research sources • Critically analyse sources of research • Record ideas, observations and insights through drawing • Experiment with appropriate media, materials, techniques and processes. • Review and refine ideas • Construct a final product 	<ul style="list-style-type: none"> • Fashion illustration & Design: Methods & Techniques for achieving professional designs • Fabric manipulation books • Mixed media textiles books • Colouring fabrics books • Embellishing and embroidery books • Metric pattern cutting books – Winifred Aldrich • Fibres and fabrics books • The complete guide to sewing – Readers digest • Garment construction books • Fashion articles • Fashion blogs 		
<p>Component 2 – Externally set assignment (Exam - 40% of GCSE)</p>				
<p>If completed GCSE Textiles</p> <ul style="list-style-type: none"> • Primary and secondary research sources • Critically analyse sources of research • Record ideas, observations and insights through drawing • Experiment with appropriate media, materials, techniques and processes. • Review and refine ideas • Construct a final product 	<ul style="list-style-type: none"> • Primary and secondary research sources • Critically analyse sources of research • Record ideas, observations and insights through drawing • Experiment with appropriate media, materials, techniques and processes. • Review and refine ideas • Construct a final product 			